



Lean Software Management: BBC Worldwide Case Study

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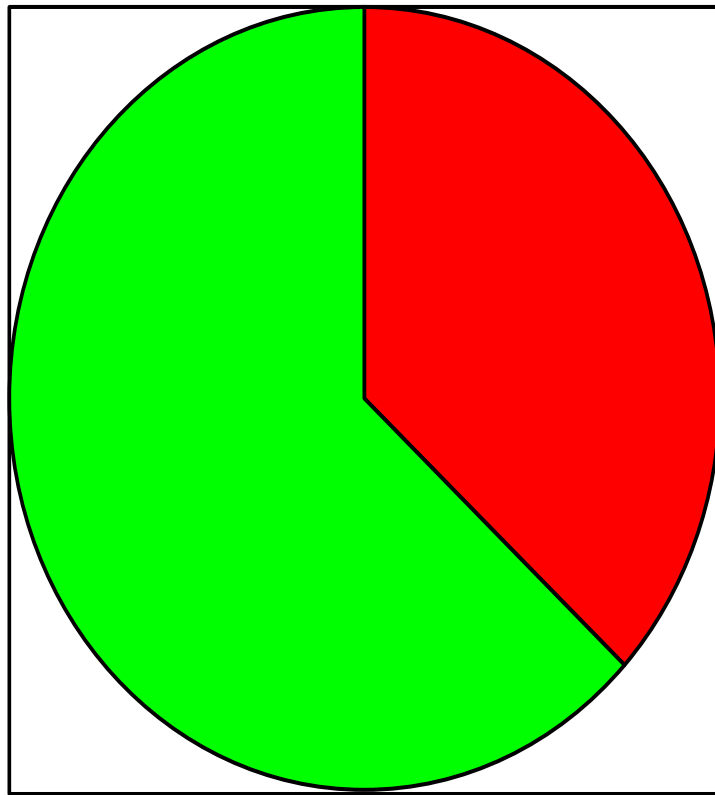
14 October 2011
European Lean IT Summit

Strategy & analysis

- **Customers:** Statistical Process Control
 - *Total end-to-end time to serve customer*
- **Targets = System Conditions**
 - *Why does system behave as it does?*
 - *Remove sub optimisation, then I.T.*
- **Purpose** of customer interactions
 - *Why did they contact us?*
- **Failure demand:** 30% - 70%
 - *Wrong information, delivery not made*

Analysis of why customers call

Failure demand: activity but waste



■ Failure demand 37%

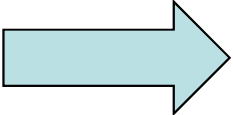
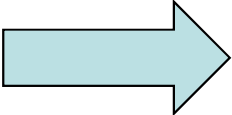
■ Value demand 63%

Foundations

- **PRINCE2** unrealistic : ‘Ensuring that the information required for the project team is available’
- **Failure demand:** 30% - 70% of all demand is caused by failures in the system itself
- **Targets** cause massive waste due to sub optimisation. Measures drive behaviour.

BBC Worldwide

Digital Hub Software Team

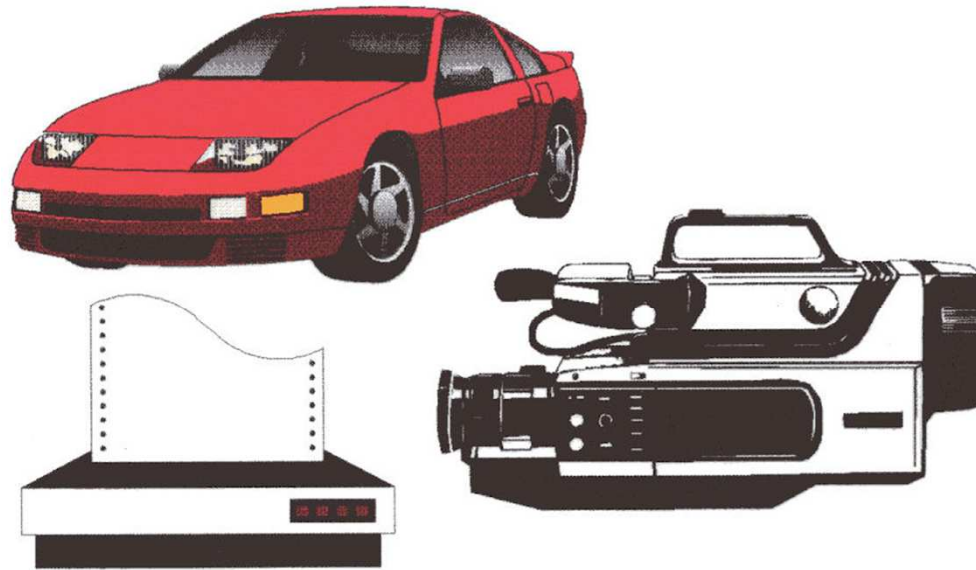
- Media Village, White City, West London
- 9 staff: Analyst, Architect, QA, Developers
- Operating cost: £1.5m p.a.
- C#, .NET, MS SQL Server
- Created and maintained software
- 12 months data: Oct 2008 – Oct 2009
- Reported to Business & Project Boards
- Waterfall  Agile  Lean

Engineering Practices

- Test Driven Development (unit tests)
- Automated Acceptance Testing
- Source Control Software
- Bug tracking software
- Decoupling – improve legacy code
- Minimum Marketable Feature concept
- Daily Stand Up (15 minutes)

Japanese Manufacturing Techniques ?

- Cars, Printers, Cameras



- Just In Time
- Lean Production
- Pull v. Push
- Kanban

Just - In - Time Principles

- Process Control**
- Easy - To - See Quality**
- Insistence on Compliance**
- Line Stop**
- Correcting One's Own Errors**
- 100% Check**
- Project - By - Project Improvement**

Lean Software – key idea

- Reduce Work in Process:
 - Analysis
 - Specifications
 - Design
 - Untested code
- Benefits: (flow: concept to cash)
 - Visible management & less risk
 - Flexibility
 - Productivity

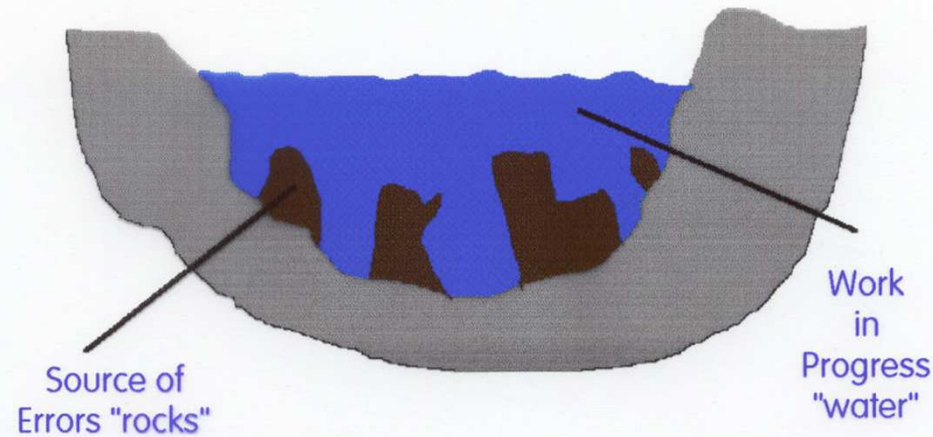


Fig. 1. The Software Pond.
Source of errors masked by
work - in - progress.

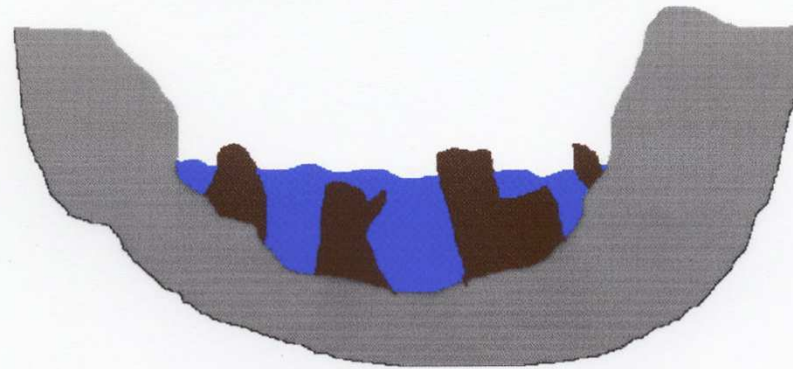
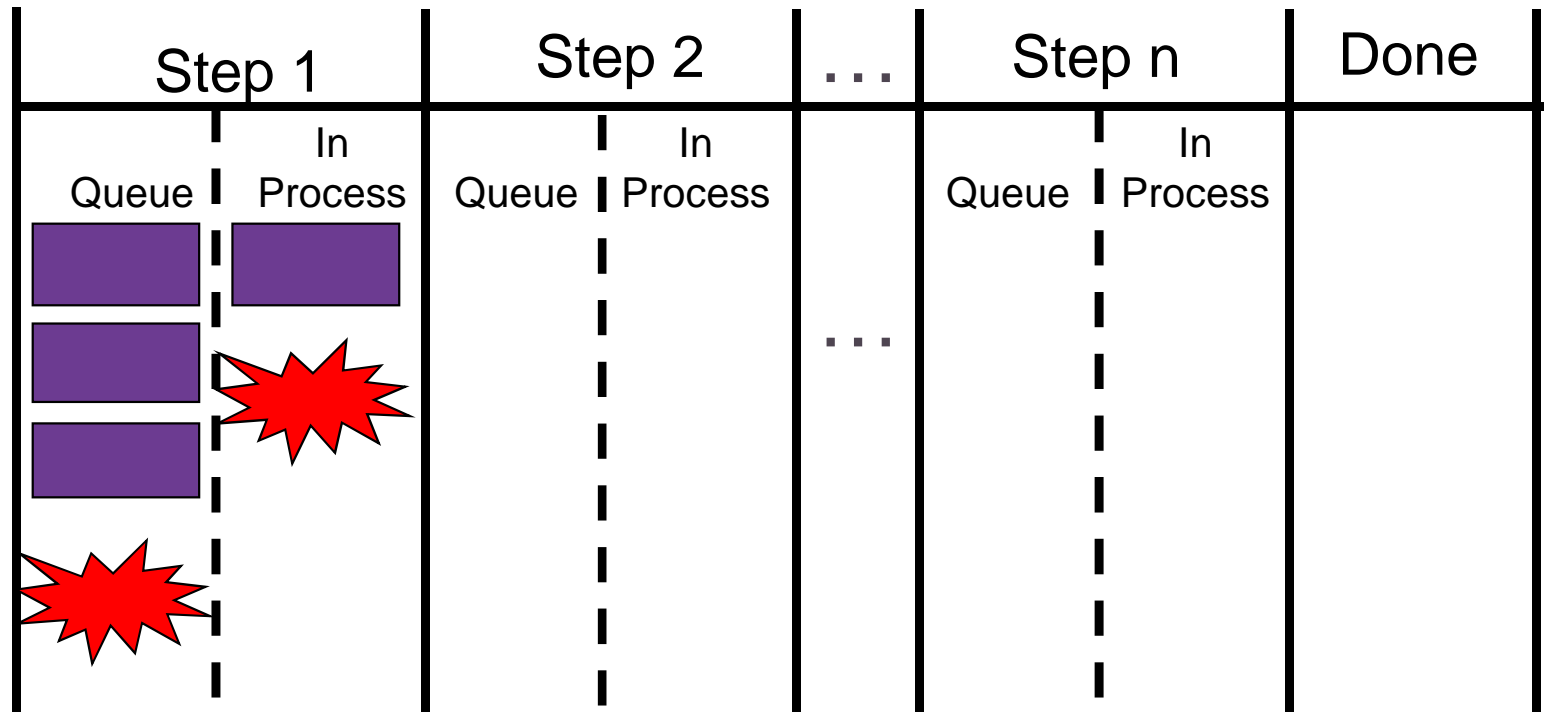
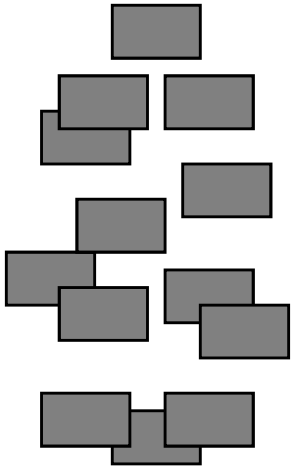


Fig. 2. The Software Lake -
Drained by Lean Production.
Source of errors exposed by
reducing the work - in - progress

Kanban 101 (BNP Paribas)

Work Items



RUI / SAHM
REVIEW
(ANALYSIS)

DEV
UNDERWAY

RUI / SAHM
REVIEW
(ACCEPTANCE)

CODE
REVIEW

READY FOR
TESTING

READY FOR
RELEASE



Issue: [unclear]
[unclear]
[unclear]

Issue: [unclear]
[unclear]

ISSUE: [unclear]
[unclear]
[unclear]

RAMP + WEST
STAKEHOLDERS +
[unclear]

Issue: [unclear]
[unclear]

JavaScript
Performance
Testing

Issue: [unclear]
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Analysis

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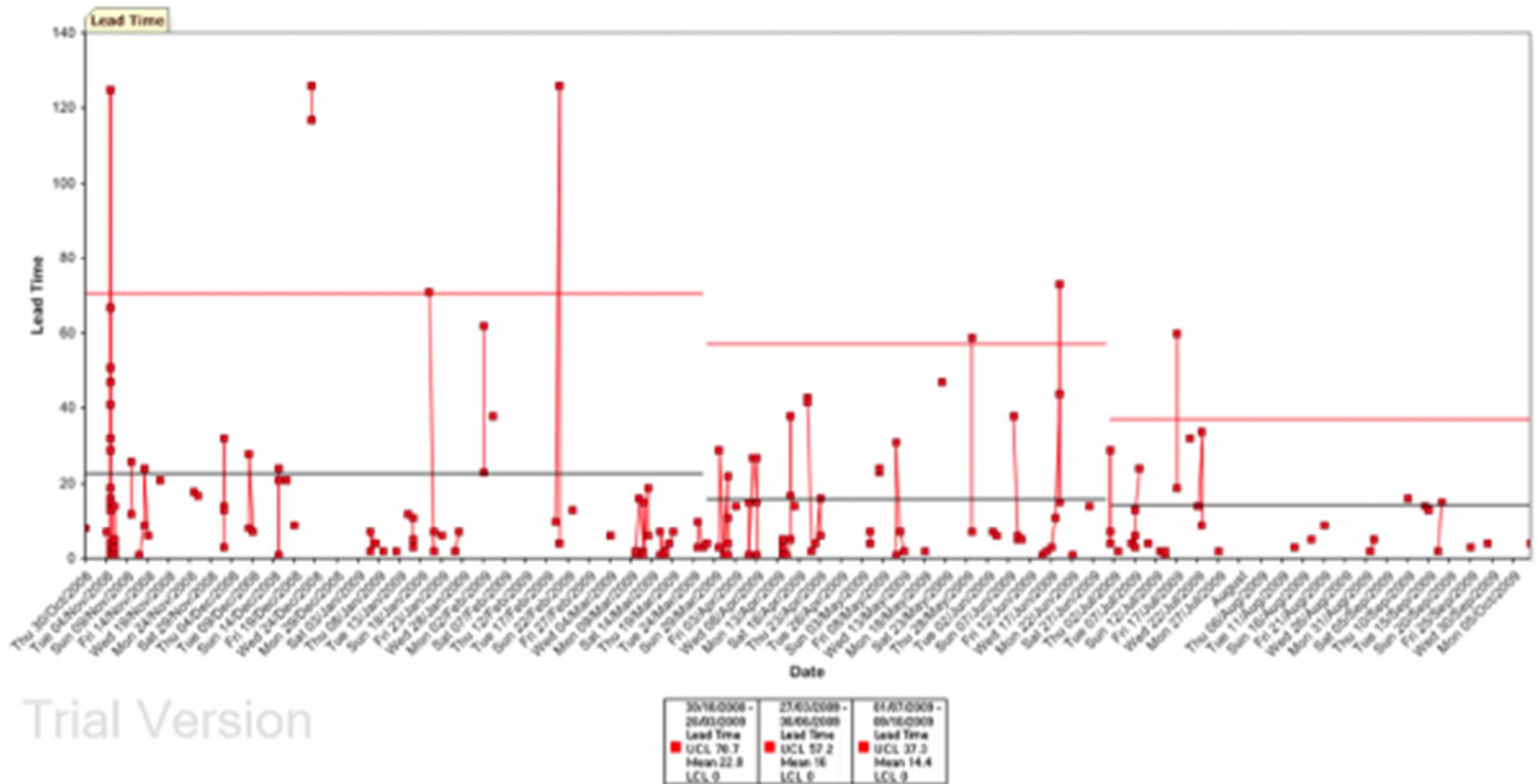
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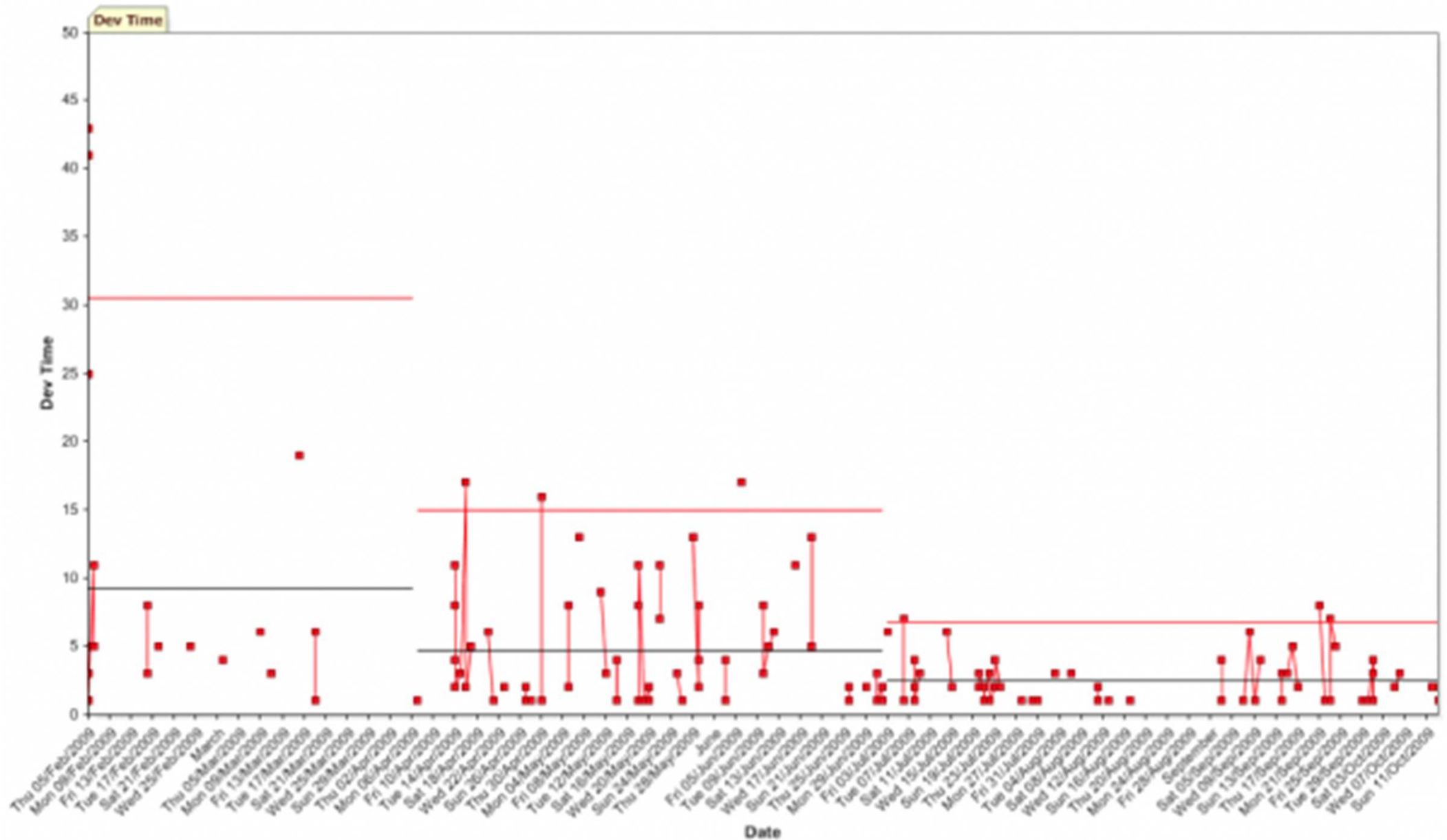
BBC

Lead time to customers -37%

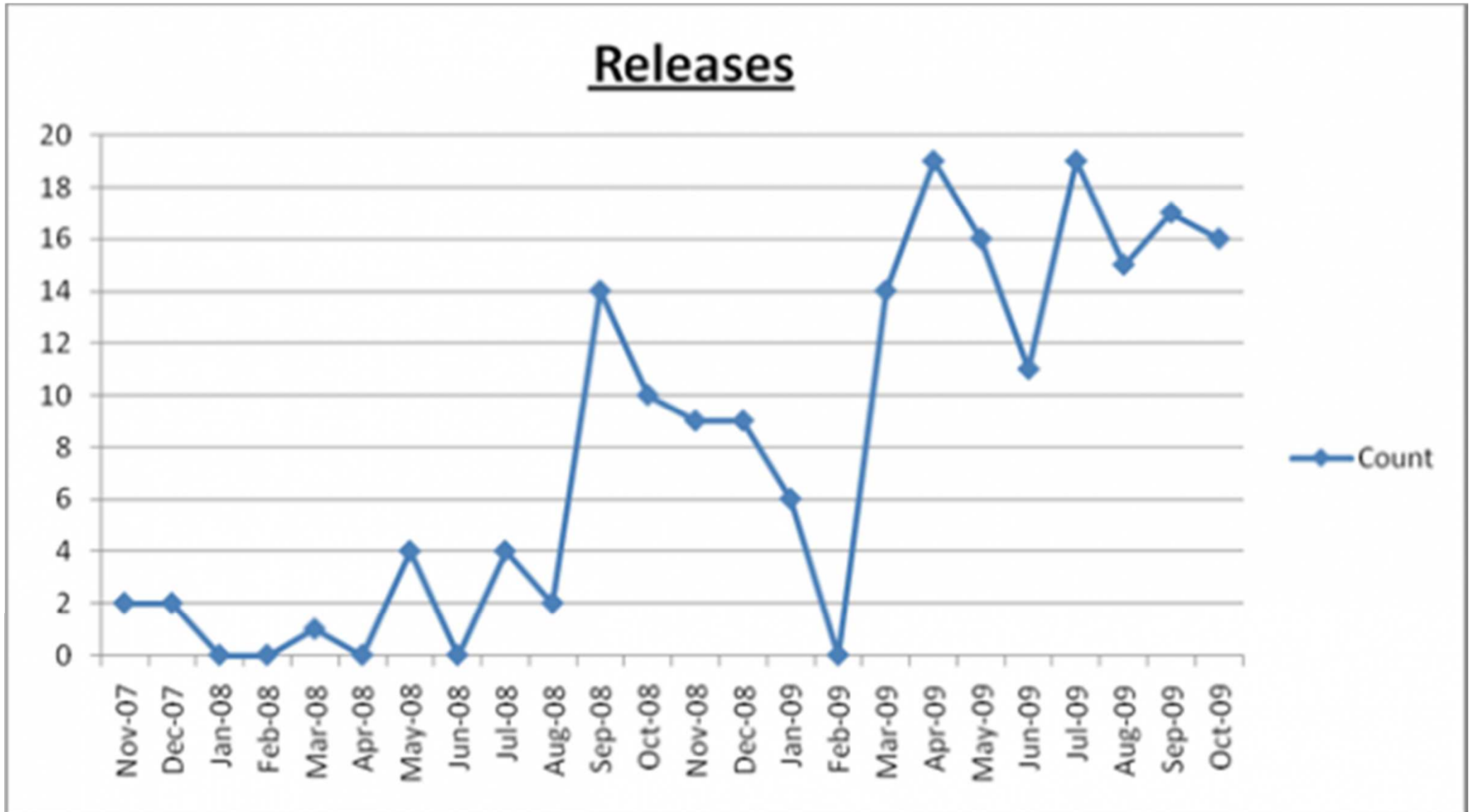
Variance -47%



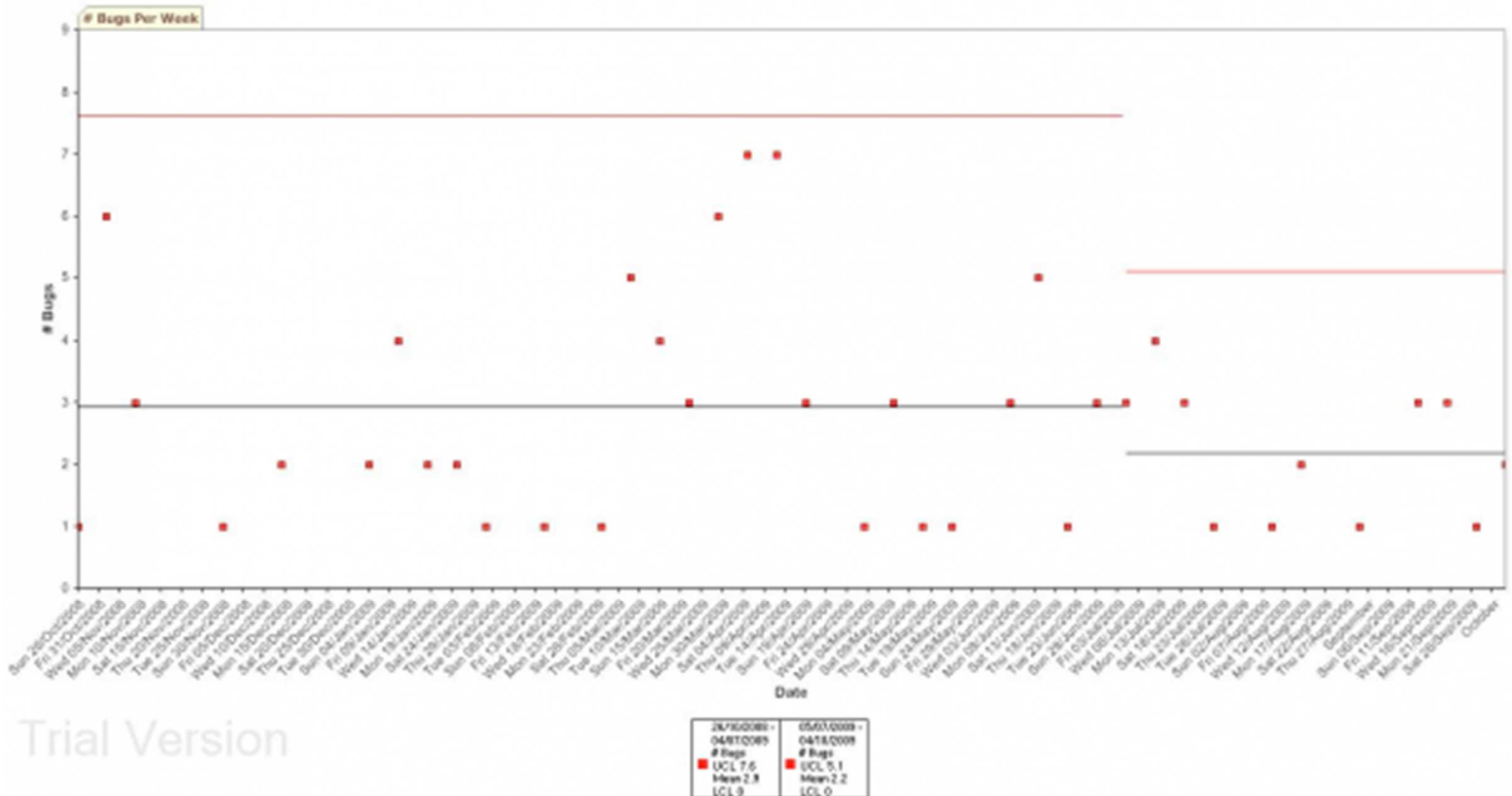
Development Time -73%; Variation -78%



Throughput: smaller, incremental deliveries

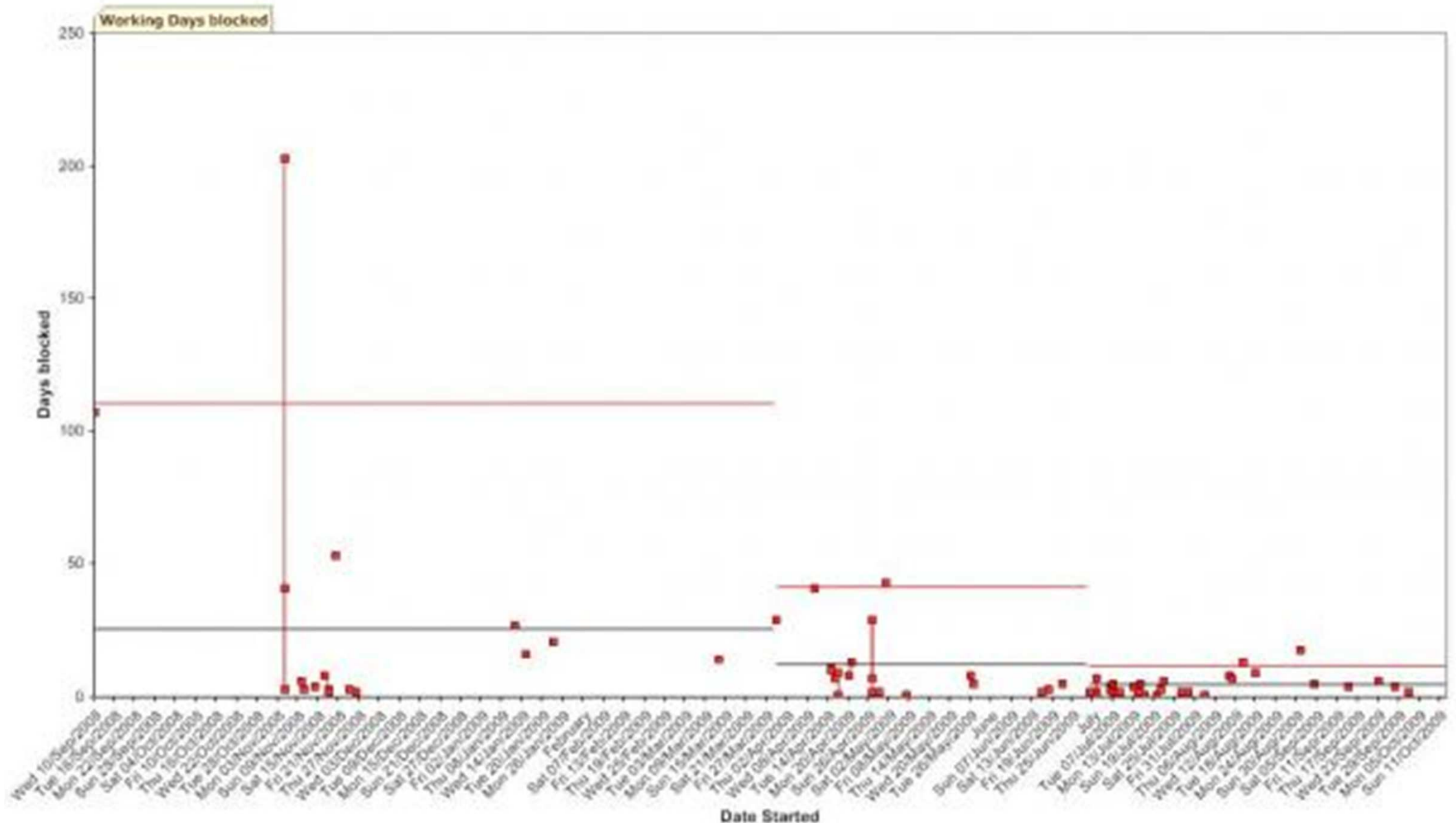


Fewer Bugs: -24%;
Variance: -33%



Continual Improvement

Days lost: -81% 26 to 5 days



Possible problems

1. Space needed for Kanban & info boards
2. Plan driven, document centric process
3. Poor fit with standardised reporting
4. Remit of IT – upstream & downstream
5. Command & control compliance model
6. Staff initiative and multi skilling

Lean handles risk by low WIP, transparency, small units & frequent deliverables

Lean & Kanban software process

- -37% reduction in lead time
- -47% reduction in lead time variation
- -73% reduction in development time
- -24% reduction in errors
- -33% reduction number of open errors
- -81% delays reduced continual imp.
- *8 increase in frequency of delivery
- Frequent small deliverables reduce risk

Value delivered

- The digital assets produced rose by hundred of thousands of hours of content
- 610% increase in valuable assets output by software products written by the team.

Differences Agile and Lean

- Batch / Push versus Pull
 - *Time-boxed iterations*
- Reliance on Data
 - *Focus on people*
- Continual Improvement
 - *‘Velocity’, features, story points*
- Multiskilling
 - *‘impediment list’ / ‘improvement backlog’*
- Evolution v. Revolution

Conclusion

- Lean applies from idea to release
- Iterates on continual customer feedback
- Software under quantitative control
- Pareto effect: 80 – 20 rule
- Frequent, small, high value deliverables
- Lean provides both discipline and agility

Lean Software Management: BBC Worldwide Case Study,
P. Middleton & D. Joyce, IEEE Trans. on Engineering
Management, accepted for publication Sept 2010

Follow up

- to the IEEE article
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